

centration (Centration)

b2boptic → items → item → pair → lens → centration



monocularCentrationDistance	
type	float
unity	mm
occurs	0..2 New!
description	
consideredPrism (attribute of monocularCentrationDistance)	
type	boolean
use	optional
description	
reference (attribute of monocularCentrationDistance)	
type	OCReferences
use	required
description	
height	
type	float
unity	mm
occurs	0..1
description	
consideredPrism (attribute of height)	
type	boolean
use	optional
description	
reference (attribute of height)	
type	OCReferences
use	required
description	
referenceHeight (attribute of height)	
type	HeightReferences
use	required
description	
backVertexDistance	
type	float
unity	mm
occurs	0..1
description	
rxDataNeedRecalculation (attribute of backVertexDistance)	
type	boolean
use	required
description	

eyeRotationCenterDistance	
type	float
unity	mm
occurs	0..1
description	

reference (attribute of eyeRotationCenterDistance)

type	RCDReferences
use	required
description	

```

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```

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