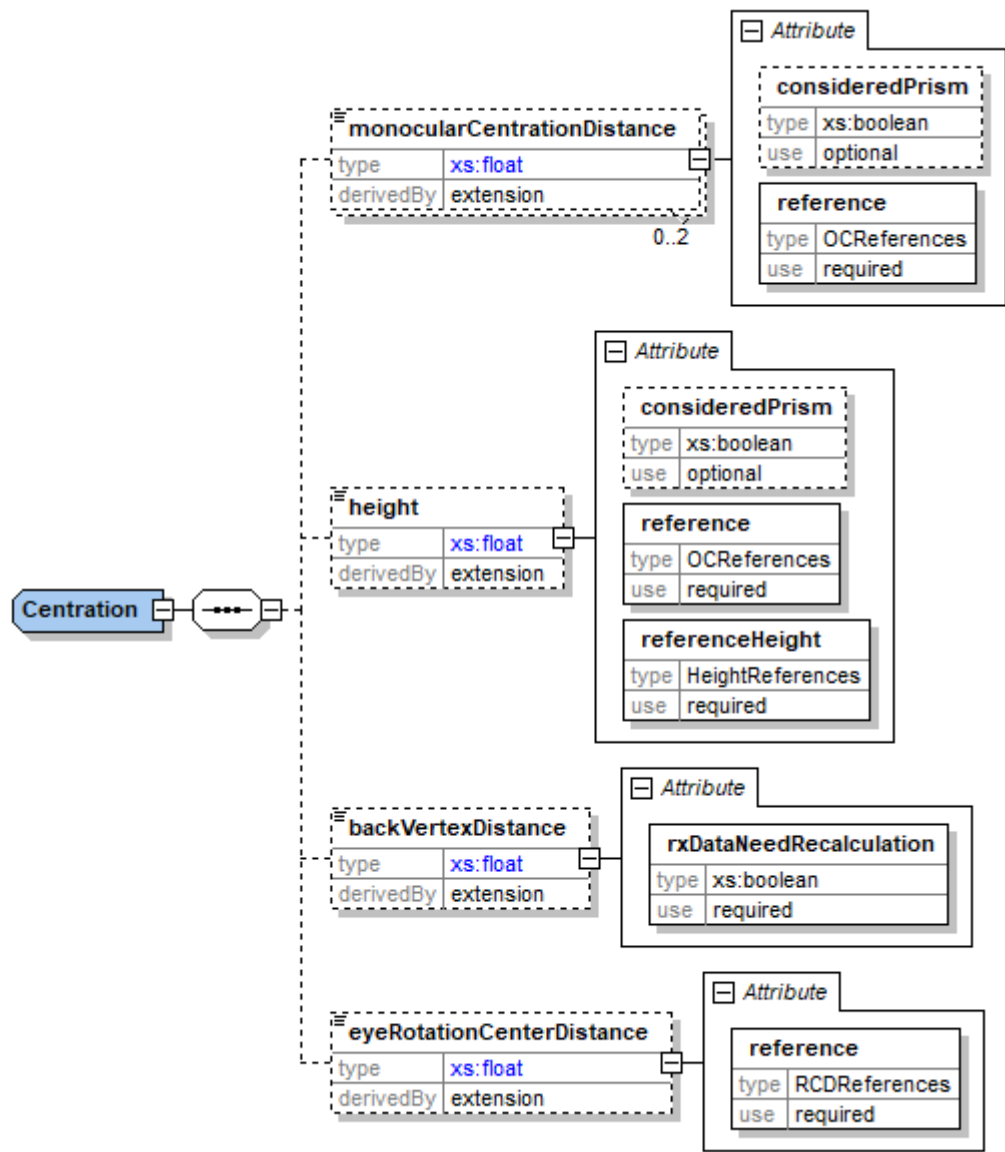


centration (Centration)

b2boptic → items → item → pair → lens → centration



monocularCentrationDistance	
type	float
unity	mm
occurs	0..2 New!
description	

consideredPrism (attribute of monocularCentrationDistance)	
type	boolean
use	optional
description	

reference (attribute of monocularCentrationDistance)	
type	OCReferences
use	required

reference (attribute of monocularCentrationDistance)

description	
height	
type	float
unity	mm
occurs	0..1
description	

consideredPrism (attribute of height)

type	boolean
use	optional
description	

reference (attribute of height)

type	OCReferences
use	required
description	

referenceHeight (attribute of height)

type	HeightReferences
use	required
description	

backVertexDistance

type	float
unity	mm
occurs	0..1
description	Correction

rxDataNeedRecalculation (attribute of backVertexDistance)

type	boolean
use	required
description	

eyeRotationCenterDistance

type	float
unity	mm
occurs	0..1
description	

reference (attribute of eyeRotationCenterDistance)

type	RCDReferences
use	required
description	

```
<xs:complexType name="Centration">
  <xs:sequence>
    <xs:element name="monocularCentrationDistance" minOccurs="0"
maxOccurs="2">
      <xs:complexType>
        <xs:simpleContent>
          <xs:extension base="xs:float">
```

```
        <xs:attribute name="consideredPrism" type="xs:boolean"
use="optional" />
        <xs:attribute name="reference" type="OCReferences"
use="required" />
    </xs:extension>
</xs:simpleContent>
</xs:complexType>
</xs:element>
<xs:element name="height" minOccurs="0">
    <xs:complexType>
        <xs:simpleContent>
            <xs:extension base="xs:float">
                <xs:attribute name="consideredPrism" type="xs:boolean"
use="optional" />
                <xs:attribute name="reference" type="OCReferences"
use="required" />
                <xs:attribute name="referenceHeight" type="HeightReferences"
use="required" />
            </xs:extension>
        </xs:simpleContent>
    </xs:complexType>
</xs:element>
<xs:element minOccurs="0" name="backVertexDistance">
    <xs:complexType>
        <xs:simpleContent>
            <xs:extension base="xs:float">
                <xs:attribute name="rxDataNeedRecalculation" type="xs:boolean"
use="required" />
            </xs:extension>
        </xs:simpleContent>
    </xs:complexType>
</xs:element>
<xs:element minOccurs="0" name="eyeRotationCenterDistance">
    <xs:complexType>
        <xs:simpleContent>
            <xs:extension base="xs:float">
                <xs:attribute name="reference" type="RCDReferences"
use="required" />
            </xs:extension>
        </xs:simpleContent>
    </xs:complexType>
</xs:element>
</xs:sequence>
</xs:complexType>
```

Last
update:
2024/07/09 04:10 en:lensorder:version010605:complextypes:centration http://wiki.b2boptic.com/en:lensorder:version010605:complextypes:centration

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