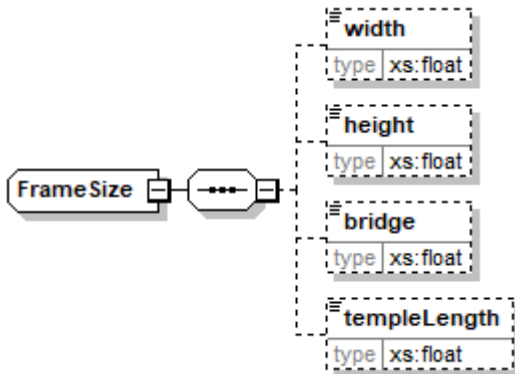


# size (FrameSize)

b2boptic → items → item → pair → frame → size



<b>width</b>	
<b>type</b>	float
<b>unity</b>	mm
<b>occurs</b>	0..1
<b>description</b>	
<b>height</b>	
<b>type</b>	float
<b>unity</b>	mm
<b>occurs</b>	0..1
<b>description</b>	
<b>bridge</b>	
<b>type</b>	float
<b>unity</b>	mm
<b>occurs</b>	0..1
<b>description</b>	
<b>templeLength</b>	
<b>type</b>	float
<b>unity</b>	mm
<b>occurs</b>	0..1
<b>description</b>	

```

<xs:complexType name="FrameSize">
  <xs:sequence>
    <xs:element minOccurs="0" name="width" type="xs:float" />
    <xs:element minOccurs="0" name="height" type="xs:float" />
    <xs:element minOccurs="0" name="bridge" type="xs:float" />
    <xs:element minOccurs="0" name="templeLength" type="xs:float" />
  </xs:sequence>
</xs:complexType>

```

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