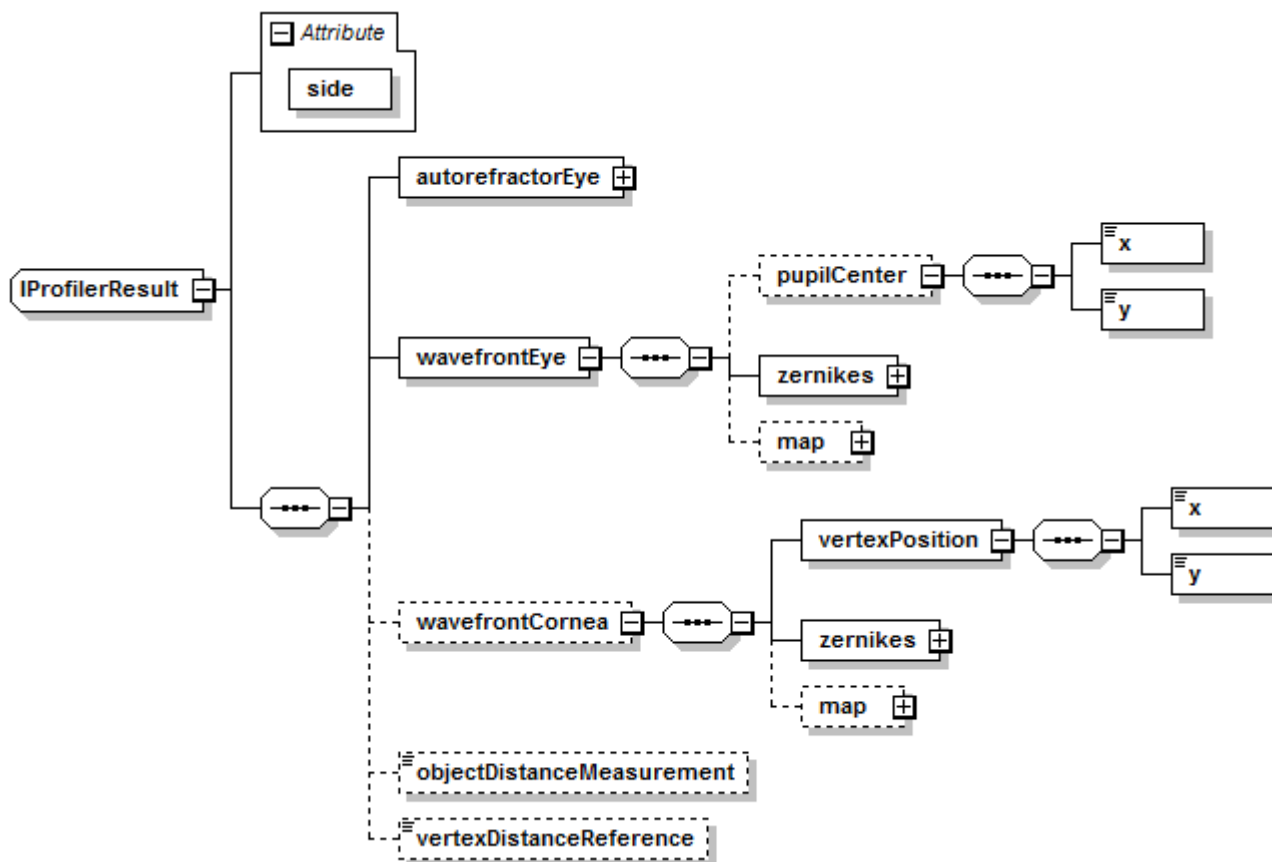


result (IProfilerResult)

b2boptic → items → item → pair → patient → iProfilerData → result



side	
type	Sides
use	required
description	

autorefractorEye	
type	RXDataTypeSimple
occurs	1
description	autorecfractor measurement

wavefrontEye	
occurs	1

pupilCenter (element of wavefrontEye)	
occurs	0..1

x (element of pupilCenter)	
type	float
unity	mm
occurs	1
description	x coordinate of pupil centre at measurement

y (element of pupilCenter)	
type	float

y (element of pupilCenter)	
unity	mm
occurs	1
description	y coordinate of pupil centre at measurement
zernikes (element of wavefrontEye)	
type	Zernikes
occurs	1
description	zernikes polynom of wavefront measurement
map (element of wavefrontEye)	
type	IProfilerMap
occurs	0..1
description	
wavefrontCornea	
occurs	1
vertexPosition (element of wavefrontCornea)	
occurs	0..1
x (element of vertexPosition)	
type	float
unity	mm
occurs	1
description	x coordinate of vertex at measurement
y (element of vertexPosition)	
type	float
unity	mm
occurs	1
description	y coordinate of vertex at measurement
zernikes (element of wavefrontCornea)	
type	Zernikes
occurs	1
description	zernikes polynom of wavefront measurement
map (element of wavefrontCornea)	
type	IProfilerMap
occurs	0..1
description	
objectDistanceMeasurement	
type	float
unity	dpt
occurs	0..1
description	0 dpt, if far measurement
vertexDistanceReference	
type	float
unity	mm
occurs	0..1
description	

```
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    <xs:element minOccurs="0" name="wavefrontCornea">
      <xs:complexType>
        <xs:sequence>
          <xs:element name="vertexPosition">
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                <xs:element name="y" type="xs:float" />
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    </xs:element>
    <xs:element minOccurs="0" name="objectDistanceMeasurement"
type="xs:float" />
    <xs:element minOccurs="0" name="vertexDistanceReference" type="xs:float"
/>
  </xs:sequence>
  <xs:attribute name="side" type="Sides" use="required" />
</xs:complexType>
```

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Last update: **2014/06/18 11:35**



