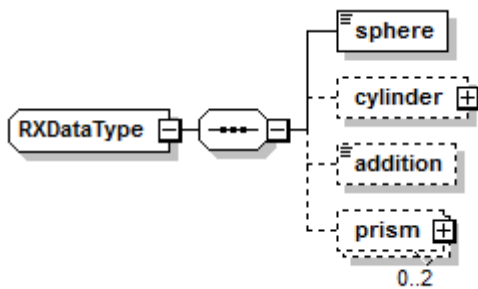


# rxData (RXDataType)

b2boptic → items → item → pair → lens → rxData



<b>sphere</b>	
<b>type</b>	float
<b>unity</b>	dpt
<b>occurs</b>	1
<b>description</b>	sphere of the lens
<b>cylinder</b>	
<b>type</b>	Cylinder
<b>occurs</b>	0..1
<b>addition</b>	
<b>type</b>	float
<b>unity</b>	dpt
<b>occurs</b>	0..1
<b>description</b>	addition of the lens
<b>prism</b>	
<b>type</b>	Prism
<b>occurs</b>	0..2
<b>description</b>	if only one element, it is the resulting prism

```
<xs:complexType name="RXDataType">
  <xs:sequence>
    <xs:element name="sphere" type="xs:float" />
    <xs:element minOccurs="0" name="cylinder" type="Cylinder" />
    <xs:element minOccurs="0" name="addition" type="xs:float" />
    <xs:element minOccurs="0" maxOccurs="2" name="prism" type="Prism" />
  </xs:sequence>
</xs:complexType>
```

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